# closed square

xmulti =

0.000447871384171

0.000646655531902

0.000000017678465

0.499961270640398

0.126248000832526

errormulti =

1.057888329900003

# mouse Plus

xmulti =

0.000015695793438

0.000031352071264

0.000000024103210

0.106314543343397

0.109817308934406

errormulti =

6.386883272938297

# closed circles

xmulti =

xmulti =

0.000139680921568

0.000000181273951

0.000000000621594

0.000044784400875

0.102697466156408

errormulti =

1.726831941845259

# mouse X

xmulti =

0.000001816605057

0.000000195405887

0.000000189392612

0.050262152254189

0.039589965628997

errormulti =

0.012243183203270

# closed triangles

xmulti =

0.000000143055676

0.000000309388939

0.000000260334010

0.083613046831668

0.000035162718367

errormulti =

0.775881168987736

# mouse Open Square

xmulti =

0.000001852718676

0.000000195282893

0.000000180976446

0.050262129043770

0.039010702862636

errormulti =

0.022710652244263

# open circles

xmulti =

0.000362133817987

0.000999375798451

0.000000003189781

0.210558544646982

0.062296559400640

errormulti =

0.161413468372596

# open triangles

xmulti =

0.000075652818928

0.000010000066911

0.000000003594423

0.129983023605955

0.108747122217724

errormulti =

0.809335592016026